



## SONGBIRD SPECIAL

January 28, 6:30-7:30

### JUMPIN' JANUARY

We have a Special event planned for Songbirds immediately after worship on Saturday, January 28<sup>th</sup>! All children from toddlers through kindergarten are invited to join in the fun. At Jumpin' January, children will have a chance to jump, throw, catch, roll and crawl. There will be an obstacle course, games and activities designed just for them! There will also be a story time and a snack. Children and parents please join New Song volunteers downstairs at the registration table right after worship! Be sure and invite your friends and family who have young children!

Parents: Participate with your children as you would like—but be sure and swing by the kitchen for your own “snack time” and a chance to meet other parents!

Volunteers Needed: If you would like to help with Jumpin' January, please contact Pam at [pamkjennings@hughes.net](mailto:pamkjennings@hughes.net). We need 8-10 adults and/or older children to serve snacks and help at various activity stations. Thanks!

**FEBRUARY SUPERSATURDAY**  
**VALENTINE FACTORY**  
**FEB.4, 6:30-8:30**

New Song kids have a heart! For the second year, SuperSaturday will become a Valentine Factory! Children will make Valentines to share with families staying at Haven House. Haven House is the nearby facility that provides housing for families of hospital patients from outside the St. Louis area. We need lots of Valentines—and lots of artists! Invite your friends to share our evening. We'll have dinner, a Bible Story and lesson and then create beautiful Valentines to share!



songbirds valentine party Feb 11.

All Songbirds (infants through kindergarten)—are invited to a Valentine's Party on Feb.11. Held in child care during worship, we'll have crafts, snacks and Valentine games. If your child would like to bring Valentines to share, please have their name signed on the card—but do not address them. Children can hand out cards to others easier that way! Hope your child will join in the fun!